PCR43304R, PCR43304RE

4-Channel, 433MHz Penta Receiver with Frequency Hopping

Features

- Frequency hopping between 433.10 to 434.70MHz
- 12-way dipswitch or encrypted coding
- Momentary and latching modes are user selectable.
- Unlimited remotes can be programmed to the receiver
- Compatible with PentaFOB® and PentaCODE® remotes
- Wide operating supply voltage and low current consumption
- On-board diagnostic LED's to indicate correct power, reception and relay activation

Applications

- Keyless access control for automatic gates and doors
- Equipment and machinery control for factories and warehouses
- Home automation i.e. garden lights, swimming pool control etc.
- Security, lighting and automotive controls

.... and anywhere else you need a wireless signal to transmit a contact closure



Description

This receiver is compatible with "PentaFOB®" and "PentaCODE®" remotes.

The PentaCODE® dual coding system gives the installer the option to use the classic 12-way dip switch coding or one of over 17 billion encrypted codes.

With the 12-way dip switch, just match the keyring remotes and the receiver's dip switch and it's coded. With the encrypted code you switch all the 12-way dip switches OFF and the remote and receiver automatically goes into the encrypted coding. Please see coding instructions for encrypted coding procedure.

The receiver is available as a standalone card with relay outputs or enclosed in an IP66 rated weatherproof case.

Output Modes

Relay output on the receiver can function in either momentary or latching mode. By default, the mode is set to momentary. Modes selectable from the 6-way dipswitch. Dipswitch 1 corresponds to relay channel 1 and dipswitch 2 corresponds to relay channel 2 and so on. Dipswitch 5 is reserved.

Factory Default = Momentary

Momentary - Output is active for as long as the transmitter button is pressed. *This is a standard mode on most automatic gates or garage door openers.*

Latching - Output remains active until the next press of the transmitter button. Similar to switching "on" and "off" a light.

Security - Output remains active until the power to the receiver is removed. Similar to security alarms and fire alarms. To activate the security latching mode, switch dipswitch 6 and the corresponding relay dipswitch ON.

Customised Software

Custom output modes can be programmed to do special functions. Call Elsema for more details.

Products in the Range



PCR43301RE

1-Channel Receiver with Relay Output. Enclosed in a case



PCR43302P

2-Channel Plug in type Receiver with Open Collector Output



PCR43302R

2-Channel Receiver with Relay Outputs



PCR43302RE

2-Channel Receiver with Relay Outputs. Enclosed in a case







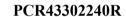


PCR43301240R

1-Channel Receiver with 240VAC mains supply



1-Channel Receiver enclosed in an IP66 case

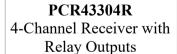


2-Channel Receiver with 240VAC mains supply

PCR43302240RE

2-Channel Receiver enclosed in an IP66 case







PCR43304RE

4-Channel Receiver enclosed in an IP66 case



PCR43305R 5-Channel Receiver with Relay Outputs



PCR43305RE

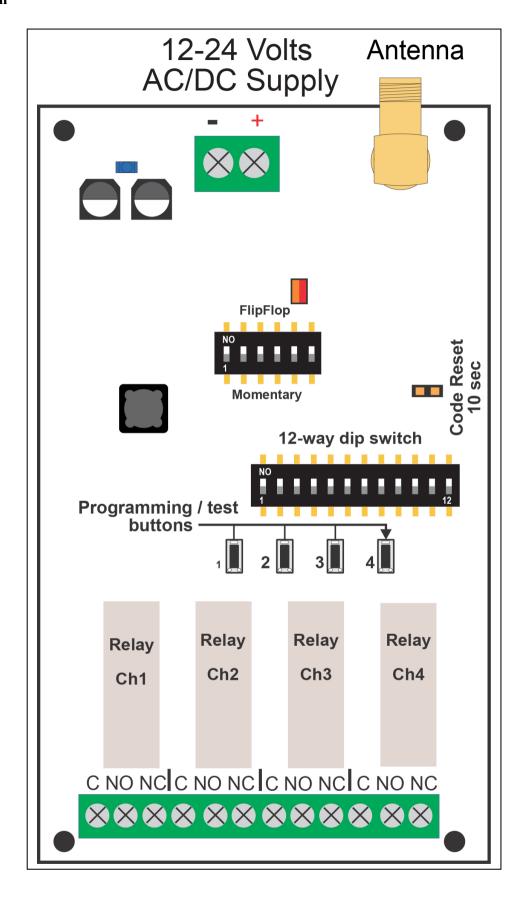
5-Channel Receiver enclosed in an IP66 case



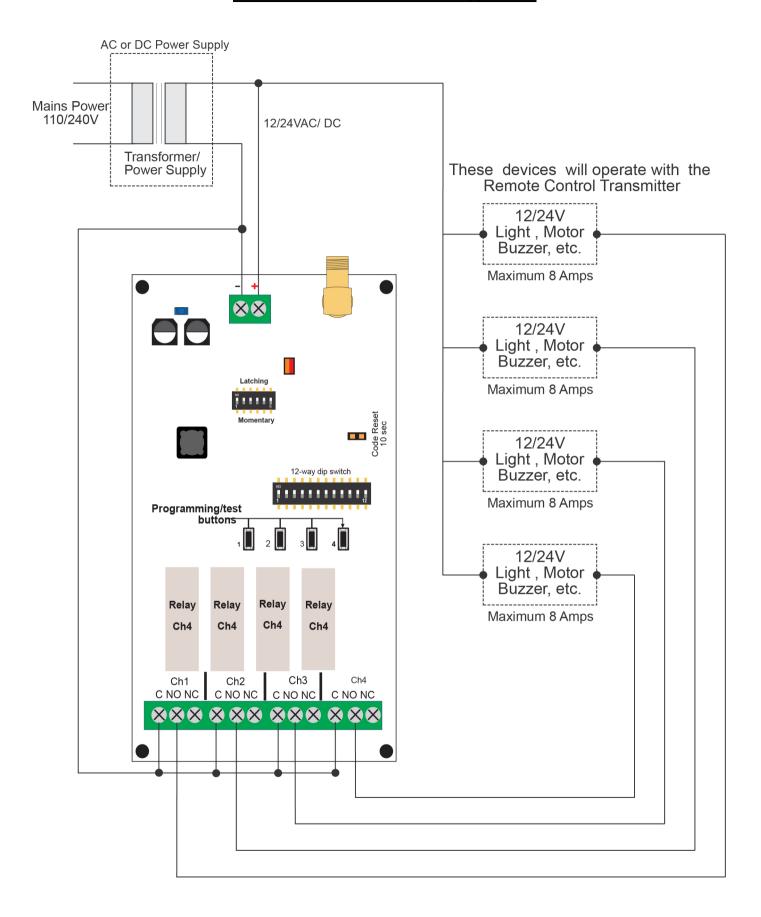
Technical Data

Supply Voltage	12 – 24 Volts AC or DC. (Recommended powerpack: 12PP-1000)	
Standby Current	15 mA stand by at 24VDC	
Current Consumption	91 mA with all relays "On"	
Frequency Band	433.100 to 434.700MHz	
Operating Temperature Range	-5 to 50°C	
Receiver Memory Storage	Unlimited Remotes	
Decoding System	Encrypted 17 billion codes combinations or On board 12-way code switch	
Outputs	4 change over relay outputs, rated at 10 Amps 240VAC each.	
Relay Contacts	Common (C), Normally Closed (NC) & Normally Open (NO)	
Connections	Supply is a screw type terminal block	
	Relay outputs are plug-in type terminal block	
Antenna	ANT433 series	
Operating Range	Refer to the remote control or transmitter datasheet	
Dimensions	130 x 70 x 27 (PCR43304R), 200 x 100 x 75 (PCR43304RE)	
Useable Transmitters	FOB433 series and PCK series	

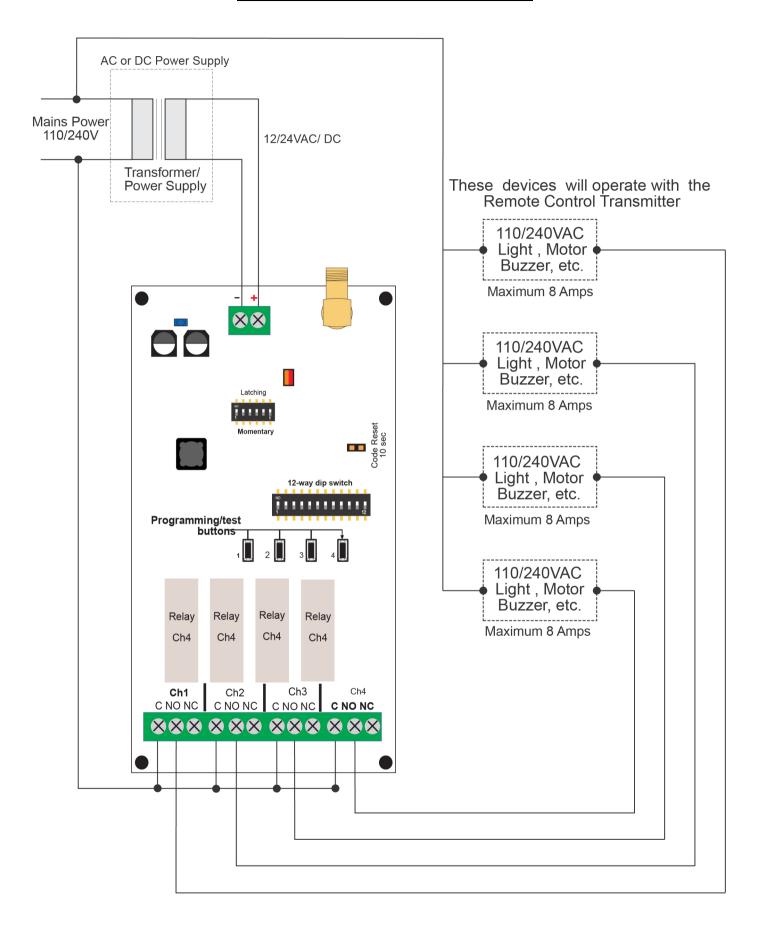
Block Diagram



PCR43304R 12/24 Volts AC/DC Application



PCR43304R, 110/240 Volts AC Application



PentaFOB® Programming Instructions

Coding the PentaFOB® remotes and receivers can be done in 2 different ways.

- 1. Remote to Receiver
- 2. Remote to Remote

Remote to Receiver

- 1. Check that all switches are "OFF" on the receivers 12-way dip switch
- 2. Press and hold the program button on the receiver
- 3. Press the remote button for 2 seconds, receiver LED will flash and then turn Green
- 4. Release the button on the receiver and the remote
- 5. Press remote control button to test the receiver output

Remote to Remote (you should be near the receiver for this procedure)

- 1. Open the case of a remote control that is already programmed and press and release the program button on the back of the board (The receiver enters learning mode)
- 2. Press the button of the remote in step 1 which activates the receiver
- 3. Press the button on the new remote which needs to be programmed for 2 seconds
- 4. Press the program button again of the remote in step 1(The receiver exits learning mode)
- 5. Press the new remote control button to test the receiver output

Deleting Receivers Memory

Short the Code Reset pins on the receiver for 10 seconds. This will delete all the remotes from the receiver's memory.

PentaFOB® Programmer

This programmer allows you to add and delete certain remotes from the receiver memory. This is used when a remote control is lost or a tenant moves from the premises and the owner wants to prevent un-authorised access.

PentaFOB® Backup Chips

This chip is used to backup or restore the contents of a receiver. When there are 100's of remotes programmed to a receiver the installer normally backups the receiver memory in case the receiver is damaged.

PentaCODE® Programming Instructions

12- Way Dip Switch Coding

- Set a random code on the receiver dip switch by flicking the dip switches "On" or "Off".
 (DO NOT USE THE DEFAULT FACTORY SETTING FOR THE 12-WAY DIP SWITCH AS THIS IS A COMMON CODE)
- 2. Open the battery cover in the PentaCODE® remote.
- 3. Match the 12-way dip switch to the receivers 12-way dip switch.
- 4. Press button 1 on the remote and the receiver output should activate. This is indicated by the receiver LED.

To program the same PentaCODE® remote buttons 2, 3 or 4 to another receiver change dip switch 11 and 12 in the 2nd, 3rd and 4th receivers. For example:

	Receivers Dip Switch 11	Receiver Dip Switch 12
Receiver 1	Off	Off
Receiver 2	On	Off
Receiver 3	Off	On
Receiver 4	On	On

Dip switches 1 to 10 should all be the same in the remotes and the receivers.

Encrypted Coding - (All 12-Way Dip Switches must be "Off")

Coding the PentaCODE® remotes and receivers can be done in 3 different ways.

- 1. Receiver to a Remote
- 2. Remote to a Receiver
- 3. Remote to a Remote

Receiver to a Remote

- 1. Press and hold the program button 1 on the receiver.
- 2. Press the remote button you want to program for 2 seconds, receiver LED will flash Green
- 3. Release the button on the receiver and the remote.
- 4. The LED on the PentaCODE® remote will flash to confirm the coding has been successful.

Remote to a Receiver / Remote to a Remote

Set one of the remotes or receivers to broadcast its code. The broadcaster's code will be programmed to the other units.

- To broadcast the remotes code make sure all 12 dip switches are "off". Then press and hold button 1 and flick dip switch 12 "on" and then "off". This is confirmed by the LED's being on for 10 seconds. You can release the remote's button.
- To broadcast the receivers code make sure all 12 dip switches are "off" and then flick dip switch 12 "on" and then "off". This is confirmed by the green LED being on for 10 seconds.

While broadcasting the code press button 1 on a different remote or receiver for 1 second and then release the button. The LED will flash twice to confirm successful programming.

Broadcasting will be latched on for 10 seconds or stop if any dipswitch is turned on.

Deleting Receivers Memory

Short the CC pin on the receiver for 10 seconds. This will delete all the remotes from the receiver's memory.